



WATER BALL MUSICAL CHAIRS : GRADES TK-6

Objective: Students will play musical chairs with water balls or water balloons.

Materials: water balls, water balloons, chairs, music

Tips: If you want a faster game, just take out more chairs. Those who are out of the game can help to refill water balloons or drench the water balls again and place them on chairs.

Instructions: Set up a chair for every player but one. Before beginning the game, put a water ball on each chair. Have students circle up around the chairs. When the music begins, they will walk around the chairs. When the music stops, the players must sit on the water balls. When seats are taken, the person remaining is out of the game. Take away a chair and put water balls on each remaining chair. Then the next round continues. As more students get out, they can have a dance party while the others play the game.





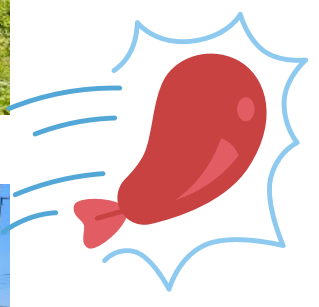
WATER BALLOON TAG : GRADES TK-8

Objective: Students will play tag using water balloons

Materials: kiddie pool full of water to fill water balloons, reusable water balloons, cones for a no crossing line

Tips: Have boundaries that the students that are being tagged can't go out of.

Instructions: Choose 2-4 players to be the taggers. These taggers will each be given a reusable water balloon. To play, the players will run around as they try to avoid being tagged by the taggers. The taggers will stay behind a designated line that they can't cross and then try to throw the water balloon and drench/tag the opponent. When a player is tagged they will become the next tagger, and the new tagger will go to the kiddie pool to get a water balloon. The game will continue in this pattern. Play as long as the players want!





FEET FISHING : GRADES TK-4

Objective: Students will go fishing with their feet.

Materials: 1 kiddie pool, 2 buckets, water, marbles or plastic sea creatures, dice

Tips: With Tk and Kinder you can have students roll a dice to see how many marbles or sea creatures they need to get and have a few go at a time.

Instructions: Divide the students into two or more teams. Place all of the marbles and/or plastic sea creatures in the kiddie pool, and fill it with water. A fun spin to this game is to add lots of ice to the water! Have all of the students take off their shoes and socks. One player from each team will go at a time. The players will have 30-60 seconds to get as many marbles or sea creatures out of the pool using their toes and putting them in the bucket. For younger students, have them roll a dice to see how many they need to extract. When the time is up, the next players from each team will go. Once everyone has gone, the team with the most marbles and sea creatures in their buckets wins! You may also have another side challenge and keep a tally of how many marbles or sea creatures each student gets, and the one with the most marbles or sea creatures wins!

